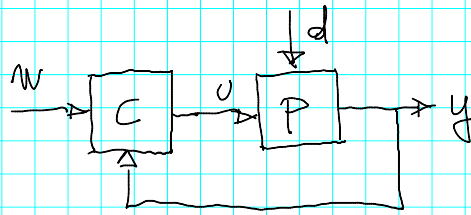


8/03/2019

• DISTURBANCE COMPENSATION

The case:

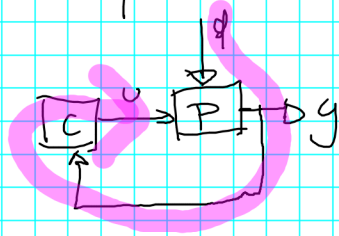


When d acts, Feedback takes too long to recover y to w

PLUS cannot make Feedback Faster, typically for stability reasons

2 Solution: use a measurement of d to have
 U react "immediately",

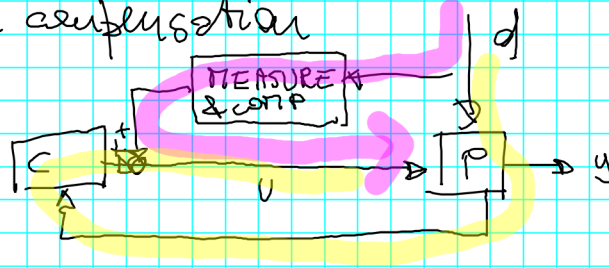
w/o compensation



U reacts to d only
through the dynamics
of P and C \Rightarrow takes time
& evidence of the effect
of d on y

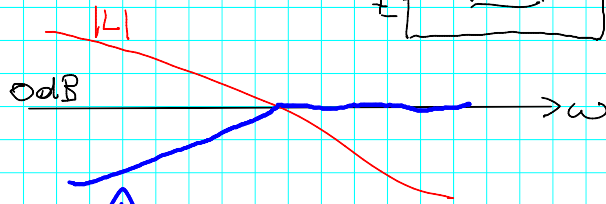
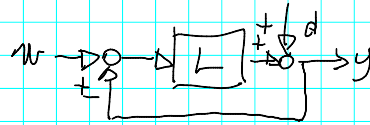
3

with compensation



- FAST reaction, as soon as d is sensed
NOTE there is no feedback here to fight uncertainty, reaction is prompt but in general not exact (but does immediately most of the job)
- ... and then, in the long run, feedback moves in to cancel the disturbance "exactly"

4 Remember



$$\frac{Y}{D} = \frac{1}{1+L}$$



low-freq part of d
killed by feedback

But also remember that a stability constraint (e.g., phase margin $\geq \overline{\phi_m}$) implies a response speed limit (given the structure of the controller)

$P(s)$
Structure of C (e.g., PID)
minimum desired ϕ_m } \Rightarrow max achievable
cutoff frequency

Let us see by example (positive gains for simplicity)

1) $\angle C(j\omega)$ cannot exceed 90° times the number of zeros in C minus the number of poles in the origin

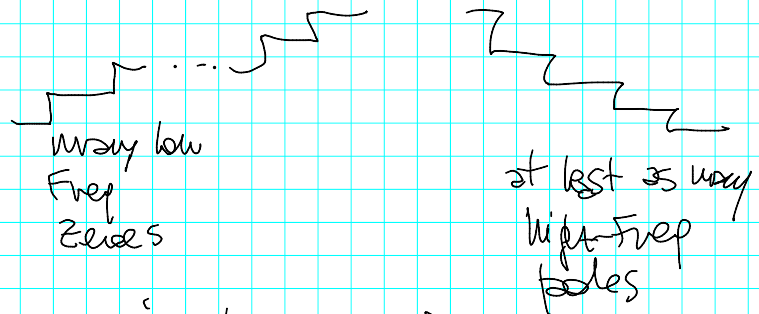
e.g. PI



real PID, 2nd pole

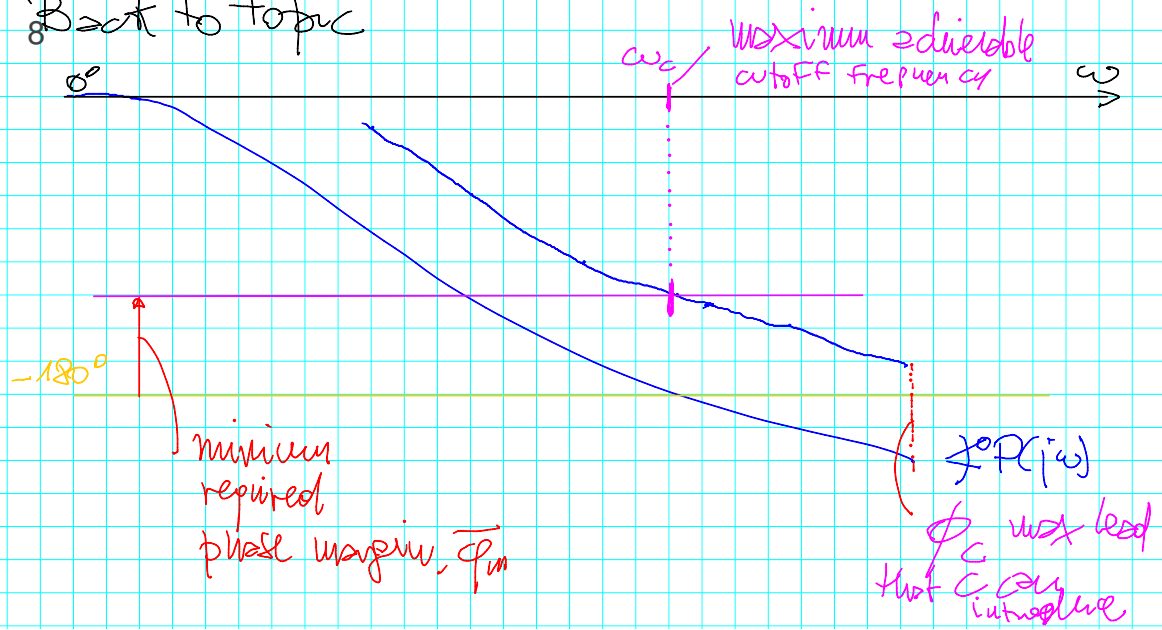
7 let us set $\phi_c = \max_{\omega} \phi(j\omega)$

NOTICE: there is a limit here as well, because
to get a very high ϕ_c you need



BAD idea owing to numeric
ill-conditioning

Back to topic



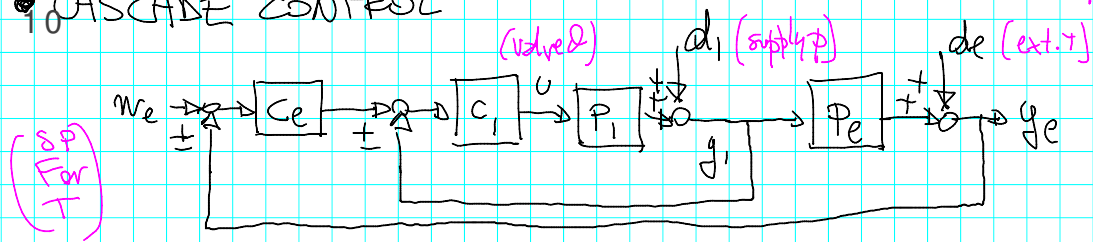
9

If I want a larger ω_c , then not even the maximum phase lead that C can give is enough to have the phase reach $\bar{\phi}_M - 180^\circ$
of the loop frequency response!

Hence if a disturbance has significant frequency components near or above the max ω_c that the loop can give, and the effects of such a disturbance are unacceptable, then you need compensation.

9. CASCADE CONTROL

example



REMARK #1: if there is no d_1 , then cascade is useless (see the slides)

The use: you control something through another system (e.g. valve acts on Flow to ultimately control temperature)

11

AND either the "internal" ($\theta \rightarrow \text{Flow}$) relationship is uncertain, or there are disturbances on it

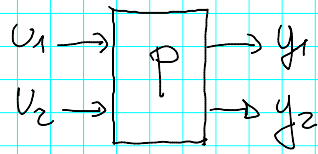
AND you can measure something about this internal relationship (Flow) to close a loop

setup \Rightarrow slides

Another case: want to make two different actuators look equal

□

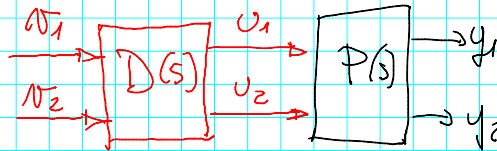
DECOUPLING (2 by 2 case)



$$\begin{bmatrix} y_1(s) \\ y_2(s) \end{bmatrix} = \underbrace{\begin{bmatrix} p_{11}(s) & p_{12}(s) \\ p_{21}(s) & p_{22}(s) \end{bmatrix}}_{P(s) \text{ transfer MATRIX}} \begin{bmatrix} u_1(s) \\ u_2(s) \end{bmatrix}$$

IDEA:

Set



& determine $D(s)$ in such a way that the overall system be diagonal

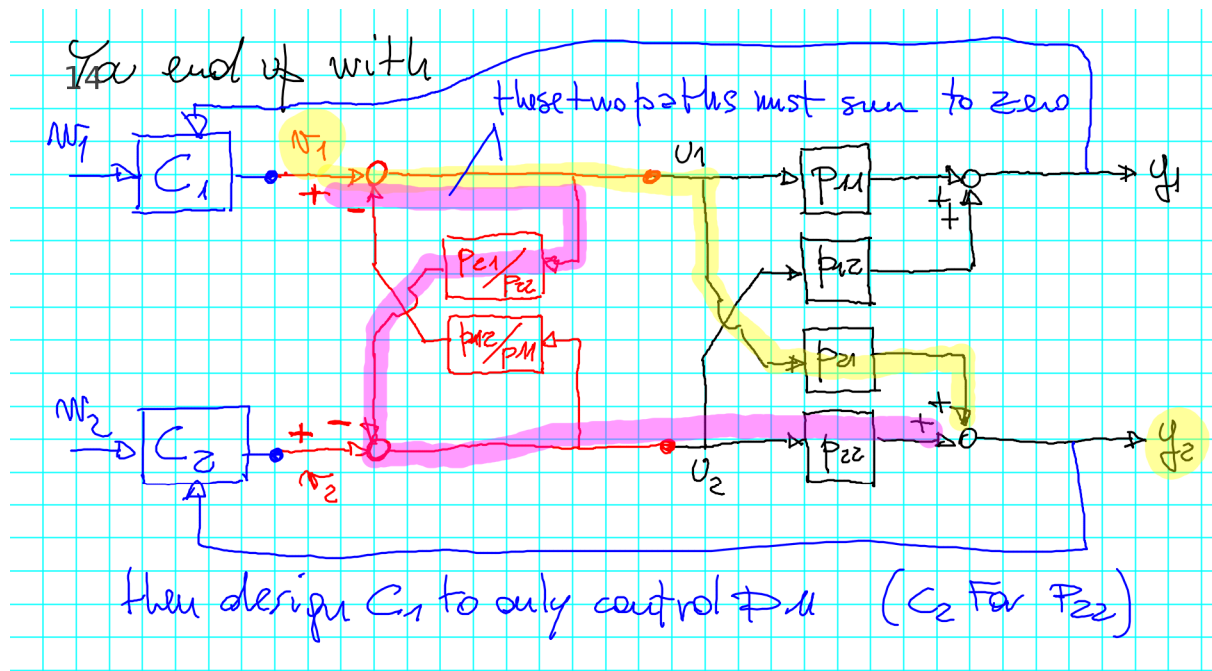
13 In other words, setting $y = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$, $u = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}$, $v = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$

we have

$$y = P u = P D v$$

and we want

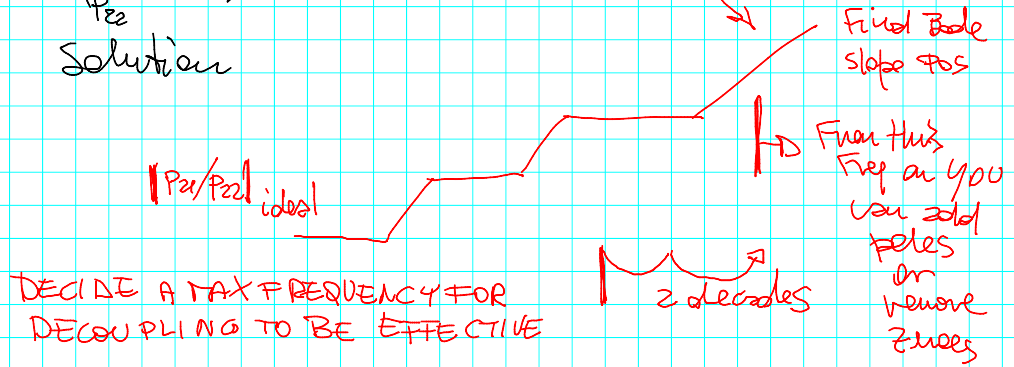
$$P(s)D(s) = \begin{bmatrix} \phi_{11}(s) & 0 \\ 0 & \phi_{22}(s) \end{bmatrix}$$



15 There are two problems

1) Feasibility

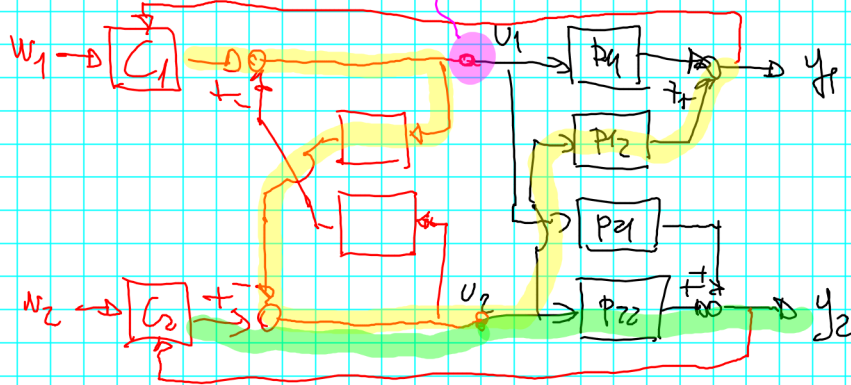
$\frac{P_{21}}{P_{22}}$ may have more zeros than poles
Solution



16

⇒ Situation

u_1 physical input
 suppose this signal reaches saturation



C_1 still wants to control y_1 . Is there a path to do that?

!! YES

⇒ two controllers competing for the one available control input u_2 ⇒ BOTH loops lost